

# ANIMAL COMBINATION DRAWING

Hippogriff



## Learning Intentions

- Uses pencil and pen confidently to finish the drawing in a timely manner.
- Experiment with a wide variety of line and tonal techniques.
- Use drawing techniques to portray skin, scale and fur textures and patterns.
- Create a composition that make effective use of the whole A4 page.

## Learning Experience

1. Plan how the combination animal might look.
2. Finished pen drawing on an A4 sized page

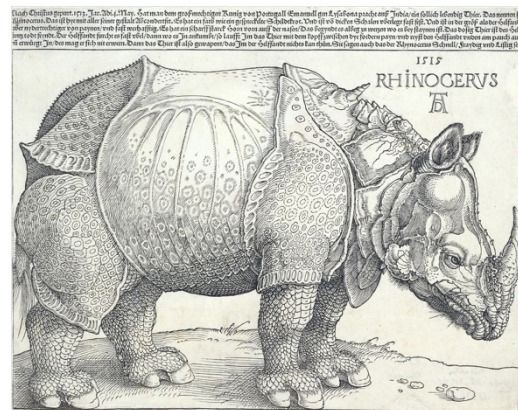
## What you will need

Art journal, photocopied illustrations of animals, scissors, glue sticks, pencil, black pen or biro.

## What you will do

1. To plan your animal you can cut up the animal illustrations and combine the parts to create weird and wonderful beasts. Glue several in your art journal.
2. Choose your favourite animal and enlarge this as a drawing so that it uses most of an A4 page.
3. You can sketch with pencil first and then use a pen of biro to finish the drawing.
4. Be inspired by the artist Albrecht Durer's use of line, pattern and texture in his woodcut of a Rhinoceros. For a closer look go to this website:

[https://artsandculture.google.com/asset/the-rhinoceros/KgFlk\\_gZAkOMcQ?hl=en-GB](https://artsandculture.google.com/asset/the-rhinoceros/KgFlk_gZAkOMcQ?hl=en-GB)



The Rhinoceros, Albrecht Dürer, 1515, Woodcut

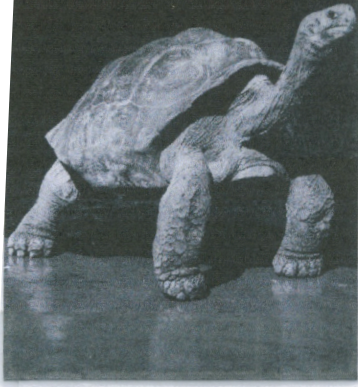
## Learning outcomes and assessment

*Create artworks in response to exploration of techniques and processes used in their own and others' artworks.*

- There is clear evidence of the students extensive experimentation when applying elements and principles of design in artworks.
- Careful consideration has been shown in the presentation of artworks. The artwork is displayed to enhance the artists intentions to the audience.

*Demonstrate use of visual conventions, techniques and processes*

- Demonstrates competence in a range of skills and techniques appropriate to their artwork



# Animal Mania

- Let your imagination run wild and use a combination of different animal parts together to create a fantasy creature.
- Use a wide variety of mark making techniques to capture skin, feather and fur textures.
- Complete your drawing in your visual diary.
- Use 2B pencil or fineliner or pen for your drawing.



## Assessment

Development of visual perception

Acquisition of technical skill

Organisation and completion



Use parts of these animal illustrations as inspiration for your drawing.

